

# Engineering data-aware commitment-based multiagent systems

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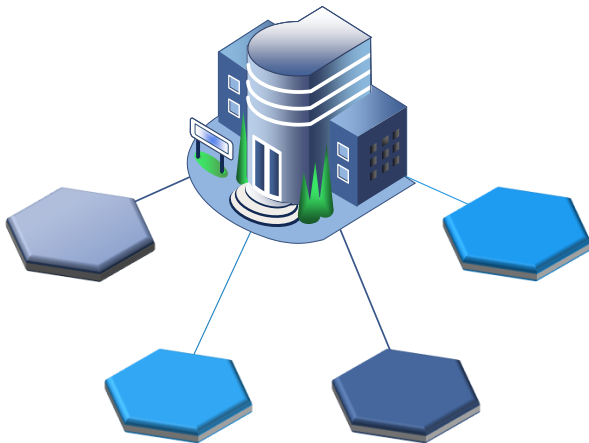
Co-supervisor:  
Prof. Stefan Woltran

11th February, 2016

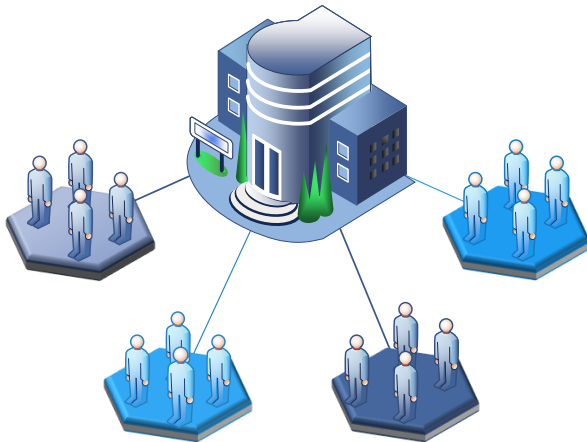
# Motivation



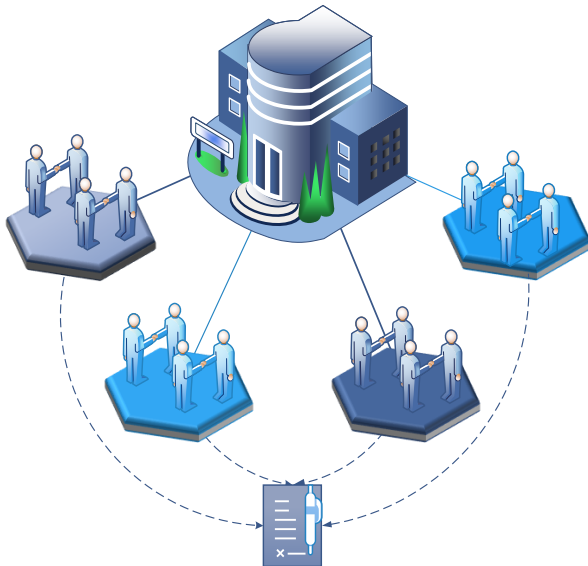
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## What is MAS?

“A multiagent system consists of a number of agents interacting with each other.”

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- autonomy  
*Its behaviour is determined by its **own experience**.*



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*It responds to changes in the **environment**.*





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- reactivity
- pro-activeness
  - It **takes an initiative**; recognizes opportunities.*



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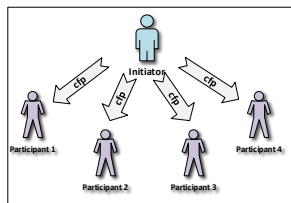
## Agent properties

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- pro-activeness
- social ability

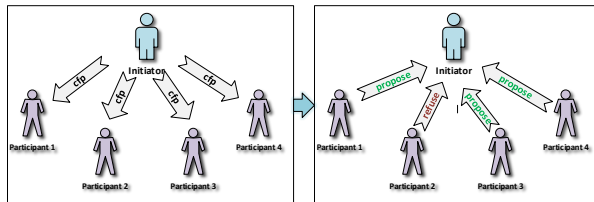
*It can **interact** with other agents.*



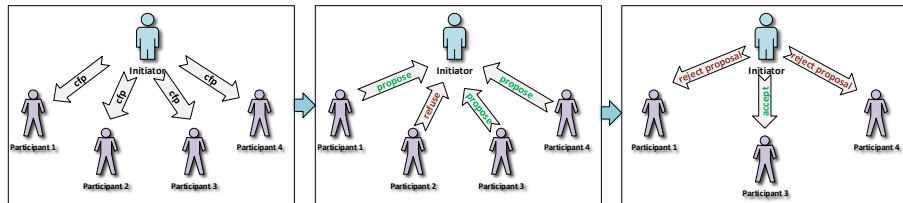
# Contract Net Protocol



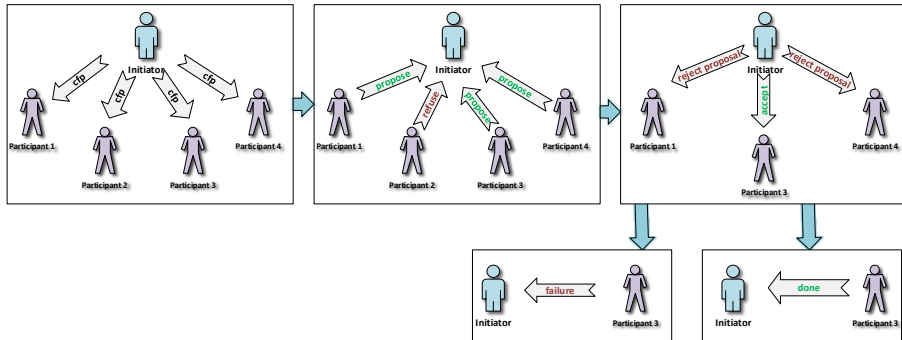
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  - **Exchanged information is neglected!**
- $\rightsquigarrow$  The model of the system is not in line with the implementation used at execution time.

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## Communicative rules

$Q(t, \vec{x})$  **enables**  $EV(\vec{x})$  **to**  $t$

- 1 Determine which messages with payload can be sent.
- 2 Agent autonomously chooses which message to send.

- Each agent maintains its own **relational database**.
- Agents behaviour is regulated by **communicative** and **reactive** rules.

## Reactive rules

- **on**  $EV(\vec{x})$  **to**  $t$  **if**  $Q(\vec{y}_1)$  **then**  $\alpha(\vec{y}_2)$  (*on-send*)
- **on**  $EV(\vec{x})$  **from**  $s$  **if**  $Q(\vec{y}_1)$  **then**  $\alpha(\vec{y}_2)$  (*on-receive*)

Agent conditionally reacts to an incoming/outgoing message by invoking an update action

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## Update actions

$\alpha(\vec{x}) : \{e_1, \dots, e_n\}$ . Each update effect  $e$  has the form:

$$Q(\vec{p}, \vec{x}) \rightsquigarrow \mathbf{add} A, \mathbf{del} D$$

- $A$  set of “**add**” facts, possibly including *service calls*;
- $D$  set of “**delete**” facts;

# Example - Contract Net Protocol

## Initiator

- $Task(t, "todo") \wedge Agent(a) \wedge \Phi_{sui}(a, t) \wedge \neg Contacted(a, t)$  **enables**  $cfp(t)$  **to**  $a$

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- **on**  $cfp(t)$  **from**  $a$  **if**  $true$  **then**  $ASSIGNPRICE(t, a)$ 
  - $ASSIGNPRICE(t, a) : \{[true] \rightsquigarrow \mathbf{add}\{SuggestedPrice(t, getPrice(t), a)\}\}$

# Implementation of RMAS

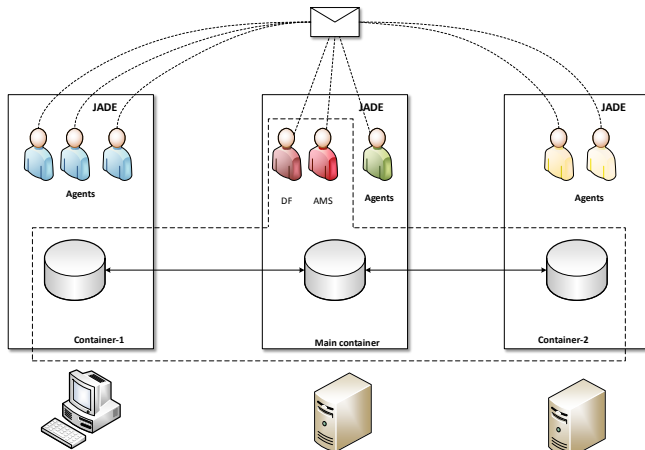
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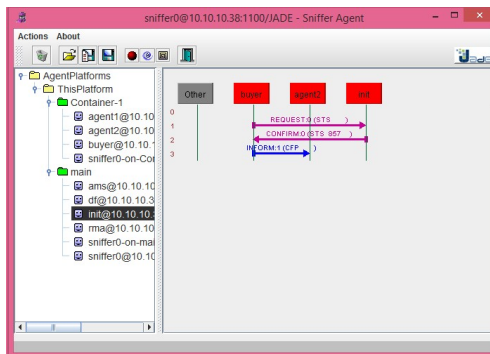
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  - The whole system can be specified using *textual* or *XML* notation.
  - All queries in agent specification are domain-independent.
    - *They can be expressed using SQL*

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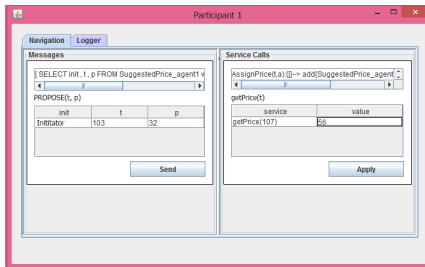
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## Social commitment

$$CC(\textit{debtor}, \textit{creditor}, q_{\textit{antecedent}}, q_{\textit{consequent}})$$

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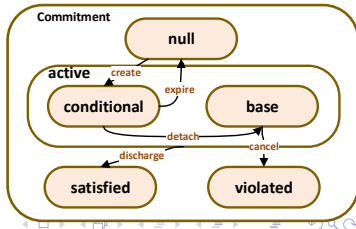
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- Commitments evolve through time and have **life cycles**.
- The evolution of commitments is regulated by the **commitment machine**



# First-order commitments

For supporting first-order commitments it requires to introduce the following components:

## Contractual specification

Set of **commitment rules** of the form:

**on**  $EV(\vec{x})$  **from**  $s$  **to**  $r$  **if**  $Q_c(s, r, \vec{x})$   
**then**  $CC_n(s, r, Q_p(s, r, \vec{x}, \vec{y}), Q_d(s, r, \vec{x}, \vec{y})),$

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## Example – Contract Net Protocol

**on**  $propose(t, price)$  **from**  $p$  **to**  $i$  **if**  $[true]$  **then**  
 $CC_{acceptance}(p, i, [\exists price. AssignedTo@i(p, t, price)],$   
 $[ExecTask@p(i, t, "success") \vee ExecTask@p(i, t, "fail")])$



# First-order commitments

## Commitment Box

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Special **relations** obtained from the contractual specification. For each conditional commitment:

- One relation for its instances, keeping track of *debtor*, *creditor*, *payload*.
- One relation for the instances of its base-level version, keeping track also of the **extended payload** and the commitment state (active, satisfied, violated, ...)

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### Example

The *proposal* commitment leads to

- $\text{AcceptanceCC}(\text{debtor}, \text{creditor}, \text{task}, \text{price})$
- $\text{AcceptanceC}(\text{debtor}, \text{creditor}, \text{state}, \text{task}, \text{price})$

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### Example

#### CC creation:

**on** *propose(task, price)* **from** *p* **to** *i* **if** *[true]* **then** *create\_AcceptanceCC(p, i, task, price)*  
where *create\_AcceptanceCC(p, i, task, price)* :  $\{[true] \rightsquigarrow$   
 $\text{add}\{AcceptanceCC(p, i, task, price)\}\}$

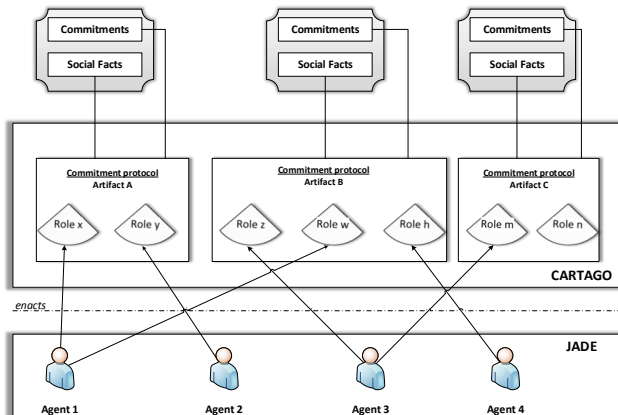
**C creation** (triggered for any exchanged event):

*createC(d, c)* :  $\{[AcceptanceCC(d, c, task, price) \wedge (\exists price. AssignedTo@i(d, task, price))]$   
 $\rightsquigarrow \text{add}\{AcceptanceC(d, c, active, task, price)\}\}$

# Implementation

## 2COMM

- **2COMM** (*"Communication & Commitment"*) is the framework for building commitment-based protocols fully implemented in Java.
- Provides two connectors for existing agent platforms: JADE and Jason.





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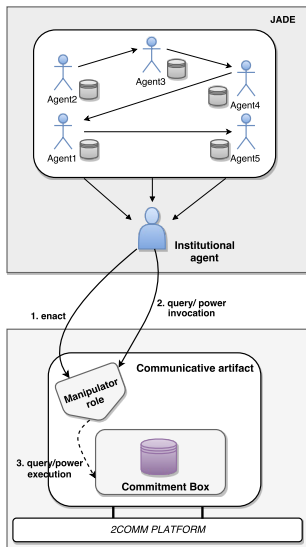
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- 1 message passing services established between agents;
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- 3 the agents allowed to manipulate commitments;
- 4 the ways of representing artifacts.

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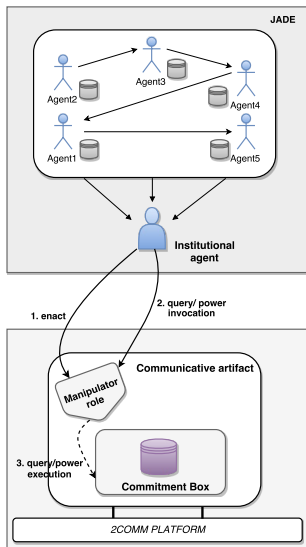
## Combining 2COMM and RMAS



- Agents communicate via **JADE** message services.

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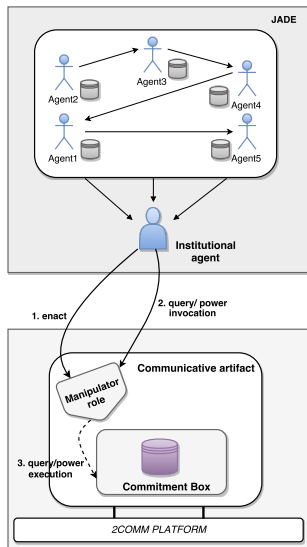
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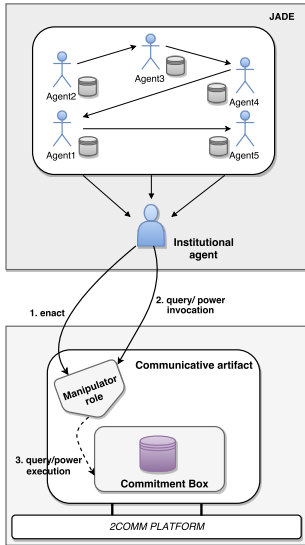


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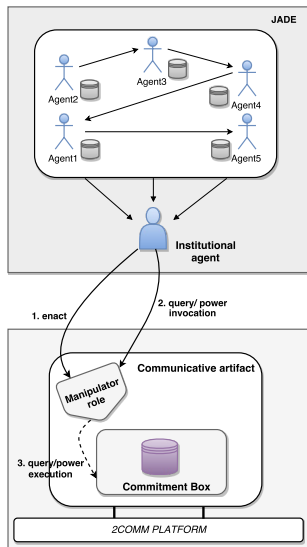
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- The institutional agent is supplied with the **GUI**.

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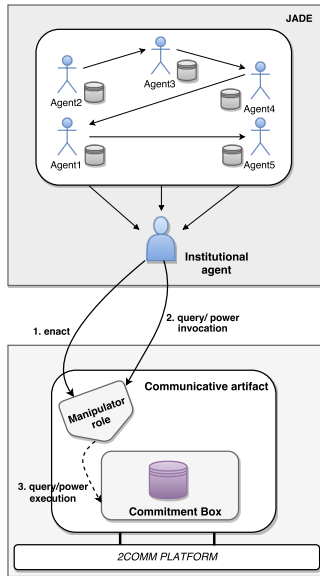


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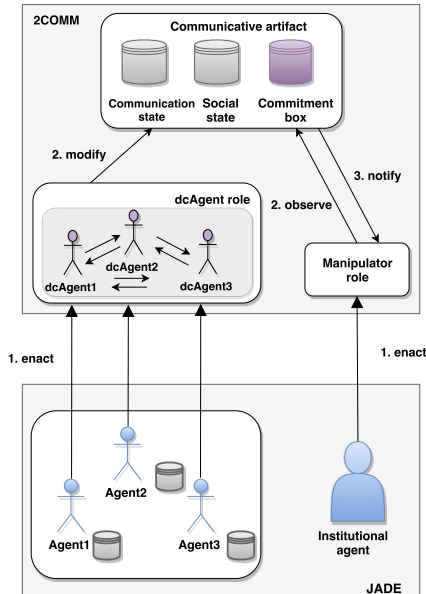
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  - 4 Typed relational multiagent systems.

# Thank you for attention!

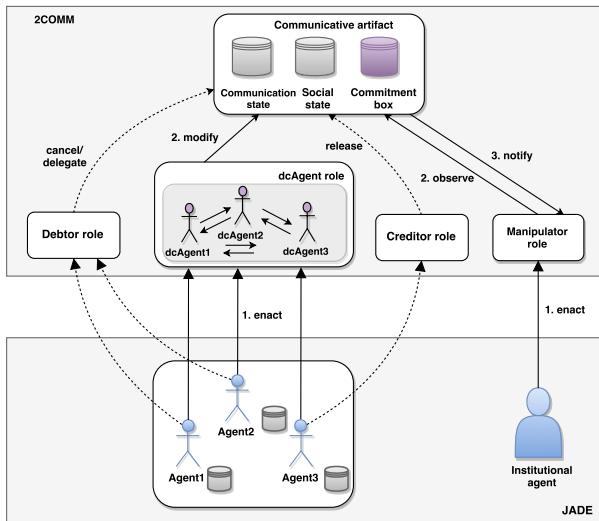
# Architectures



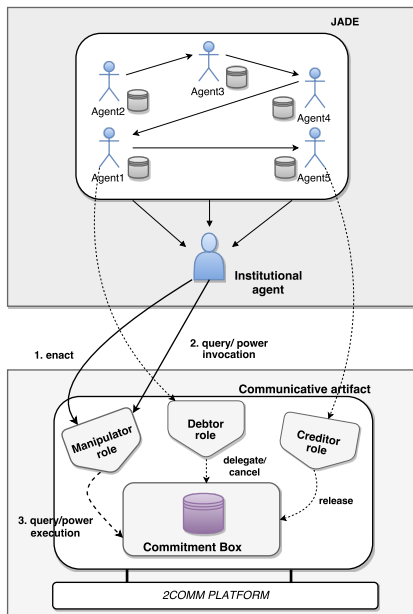
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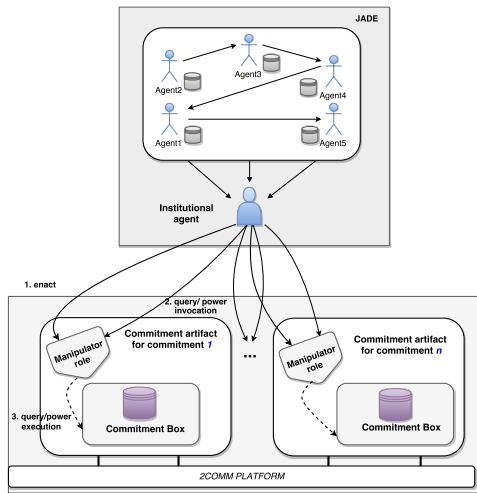
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